**Track the Coin Instructions**

**You will need**

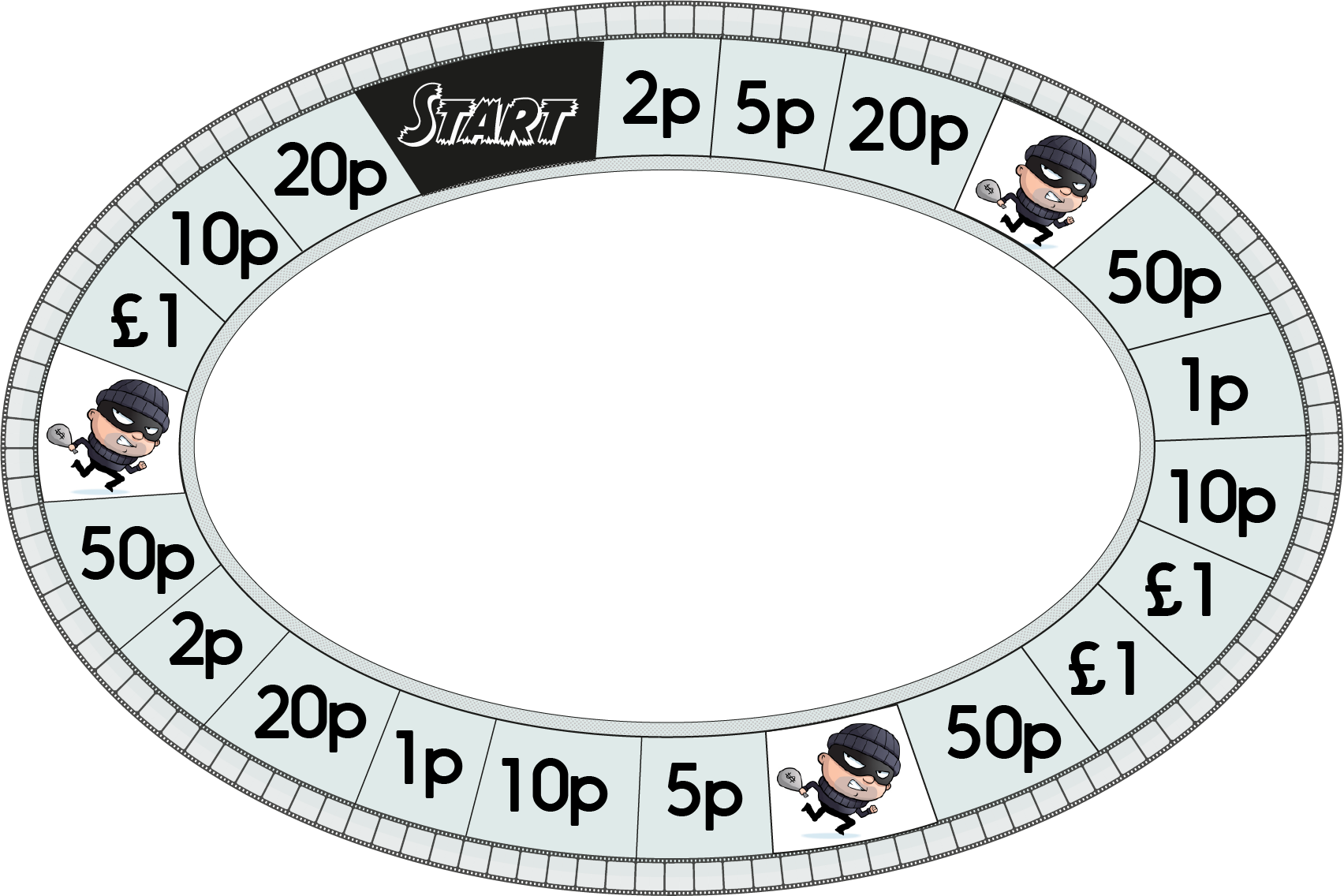
Coins, one each of: 1p, 2p, 5p, 10p, 20p, 50p and £1

A coin for spinning (to have it land heads or tails)

Counters, which can be Lego™ pieces, dried beans, wooden beads or even something edible like raisins!

**How to play**

* Line up the coins in the middle of the track.
* Take a counter each and place it on the start.
* Take turns to play.
* Use a different coin and spin it.
* If it lands heads, move 2 spaces.
* If it lands tails, move one space.
* If you land on an amount, read it aloud. Then point at the coin that matches it.
* If you are correct, you may stay on that space and take a counter.
* If you are incorrect, you must move back to where you started your turn.
* Take turns to play like this.
* If you land on a robber, he steals one of your counters!
* When you both reach the start again, count your counters.
* The winner has the most counters.

**Track the Coin**